A Formalization of Logical Imaging for IR using QT

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QT in IR

Why QT? General guidelines for the use of QT in IR

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Bibliography

Why QT? General guidelines for the use of QT in IR

How could QT be useful to IR?

- In the last years there have been some attempts to model classical systems using QT:
 - Cognitive processes such as concepts formation and combination [AG05]
 - Modeling of semantics [BKNM08, BW08, CCS08]
 - Modeling IR processes and techniques [vR04, AvR07, HRAvR08]
- QT trait d'union between logics, probability and geometry
- QT naturally models the contextual behaviour of complex systems [Kit08]
- Inspires the invention of new models and techniques

Why QT? General guidelines for the use of QT in IR

How IR can be translated in QT

Correspondences between concepts in IR and QT:

- Information space \rightarrow Hilbert space \mathcal{H}
- Document d \rightarrow vector $|\underline{d}\rangle$
- Relevance \rightarrow an observable, that is a Hermitian operator (R)

The value of an observable is given by the eigenvalues of the operator (always real).

A state of the Quantum system corresponds to a vector; we can associate a density operator to each state, e.g. $\rho_{|x\rangle} = |\underline{x}\rangle \langle \underline{x}|$

What is Logical Imaging? Our formalization of Logical Imaging in QT The Kinematics Operator Considerations and Future Directions

In this section:

A formalization of Logical Imaging using QT

- What is Logical Imaging?
- Our formalization of Logical Imaging in QT
- The Kinematics Operator
- Considerations and Future directions

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Motivation for using Logical Imaging in IR

► How do we estimate the probability of relevance of a document given a query? P(R|q, d) ~ P(d → q)

LUP by van Rijsbergen:

"Given any two sentences x and y; a measure of the uncertainty of $y \rightarrow x$ relative to a given data set, is determined by the MINIMAL EXTENT to which we have to add information to the data set, to establish the truth of $y \rightarrow x$."[van89]

Logical Imaging (LI) addresses such minimal belief revision

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Logical Imaging: a technique for belief revision

Then, what is LI?

- LI is a technique for belief revision, based on Possible Worlds Semantics (PWS)
- Introduced by Stalnaker [HSP81], extended and refined by Lewis [Lew73, Lew76], investigated by Gärdenfors [Gär88], applied to IR by Crestani [CvR95a, CvR95b] and Amati [AK92]

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The intuition behind LI

- A probability is assigned to each term,
- There is a measure of similarity between terms (e.g. EMIM, cosine, NGD, ...)
- Probability mass is moved between similar terms: this generates a kinematics of probabilities

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A first LI model

The LI model for IR by Crestani [CvR95a, CvR95b]:

- Each term has a probability
- For every document in the collection, we evaluate P(d → q) by imaging on the document
- Uses EMIM as similarity measure

The kinematics:

The probabilities associated to a term NOT IN the document are transfered to the most similar term IN the document

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Formal definition of the model (1/2)

A formal definition of Crestani's model:

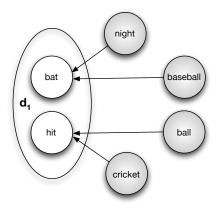
▶ |T| terms t_i , probability $P(t_i)$ associated, $\sum_{t_i \in T} P(t_i) = 1$

$$\blacktriangleright P(d \rightarrow q) = \sum_T P(t_i) \tau(t_d, q)$$

• t_d is the most similar term to t_i for which d is true; τ is a truth function

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Formal definition of the model (2/2)



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Variations on the theme

The variations affect the kinematics of probabilities:

- Transfer of probabilities towards more than a single term in the document:
 - proportional
 - opinionated
- The transfer leaves a small probability mass associated to the term not in the document: Jeffrey's conditionalization

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Logical Imaging in QT

Represent a term t_i with a vector of document

e.g.
$$|\underline{t}_i\rangle = [2 \ 0 \ 1]^T$$

▶ P(t) be a probability distribution over the set T of terms (thus, $\sum_{i_1}^k P(t_i) = 1$ and $0 \le P(t_i) \le 1$)

Note: We use the Dirac notation, where the following correspondences hold:

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Logical Imaging in QT

► A document *d* is represented by $|\underline{d}\rangle$, a query *q* by $|\underline{q}\rangle$. e.g. $|\underline{d}_i\rangle = \sum_{t_i \in W_d} \lambda_i |\underline{t}_i\rangle$

where W_d is the set of terms which are present in d

- Projector associated to document: $\mathbf{P}_d = \bigvee_{t_i \in d} |\underline{t_i}\rangle \langle \underline{t_i}|$
- Projector associated to query: $\mathbf{P}_d = \bigvee_{t_i \in q} |\underline{t_i}\rangle \langle \underline{t_i} |$

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Density operator and its evolution

We can associate a density operator to document d:

$$\rho_{\underline{d}} = \sum_{t_i \in d} \alpha_i \left(\sum_{j=1}^n \lambda_{i,j}^2 |\underline{e}_j \rangle \langle \underline{e}_j | \right)$$

▶ Thus, the density operator associated to *d* after imaging is:

$$\rho'_{\underline{d}} = \sum_{t_i \in W_d} \alpha'_i \left(\sum_{j=1}^n \lambda_{i,j}^2 \left| \underline{e}_j \right\rangle \left\langle \underline{e}_j \right| \right),$$

Note: To simplify the notation, we assume $P(t_i) = \alpha_i$

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Computing $P(d \rightarrow q)$

We can now compute the probability $P(d \rightarrow q)$ after Imaging, or, more precisely, the probability induced by $[\![\mathbf{P}_d \rightarrow \mathbf{P}_q]\!]$. In order to do so we make use of the Gleason's Theorem:

"Let \mathcal{H} be a Hilbert space with dimension n (finite or countably infinite) larger than 2. Let P be a probability measure defined upon the closed subspaces of \mathcal{H} that is additive for a finite or infinite number of mutually orthogonal subspaces. Then there exists a trace-class positive operator ρ with unit trace such that $P(\mathcal{L}) = tr(\rho \mathbf{P}_{\mathcal{L}}), \mathbf{P}_{\mathcal{L}}$ being the projector upon a closed subspace \mathcal{L} ."

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Computing $P(d \rightarrow q)$

Thanks to Gleason's Theorem, $P(d \rightarrow q) = tr(\rho'_{\underline{d}} \mathbf{P}_{\underline{R}})$, where $\mathbf{P}_{\underline{R}}$ is the projector associated to $[\![\mathbf{P}_d \rightarrow \mathbf{P}_q]\!]$

Note, in the case that P_d and P_q are not compatible (they do not commute, $P_dP_q \neq P_qP_d$):

$$\mathbf{P}_R = \mathbf{I} - \lim_{n \to \infty} ((\mathbf{I} - \mathbf{P}_d)(\mathbf{I} - \lim_{n \to \infty} \mathbf{P}_d \mathbf{P}_q \mathbf{P}_d)^n (\mathbf{I} - \mathbf{P}_d))^n$$

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The Kinematics Operator (1/2)

How do we move the probabilities?

Let us assume that the probability associated to each term is stored in an entry of a diagonal matrix, eg:

$$\begin{bmatrix} 0.3 & 0 & 0 & 0 \\ 0 & 0.2 & 0 & 0 \\ 0 & 0 & 0.1 & 0 \\ 0 & 0 & 0 & 0.4 \end{bmatrix}$$

and $t_1 \rightarrow t_3$

Applying transformation
$$\mathbf{A}' = \mathbf{K}^T \mathbf{A} \mathbf{K}$$
 with $\mathbf{K} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \dots$

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The Kinematics Operator (2/2)

...we obtain

Γ0	0	0	0]
0	0.2	0	0
0	0	0.4	0
0	0	0	0.4

remember $t_1 \rightarrow t_3$

- The Kinematics operator corresponds to the evolution operator U of the Schrödinger Picture.
- The evolution of the density operator D from time t₁ to time t₂ is governed by the equation:

$$\mathbf{D}(t_2) = \mathbf{U}^{\dagger}(t_2)\mathbf{D}(t_1)\mathbf{U}(t_2)$$

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- LI moves probabilities from terms not in the document to similar terms into the document
- QT is capable to model LI and its kinematics, by means of a particular operator, the Kinematics Operator

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Considerations and Future Directions (1/2)

- This formulation of LI is not effective: MAP and P@R are lower than baselines values obtained with simple weightings as TF–IDF or IDF on standard TREC collections (e.g. WSJ, AP).
- The current formulation of LI is more effective than simple baselines on small collections, e.g. CACM, NPL.
- The LI theory is soundness, but the current formulation is poor (higher rank to documents that contain not discriminative information)

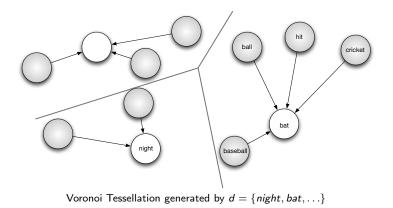
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Considerations and Future Directions (2/2)

- We are investigating a reformulation of LI considering an intra-document kinematics
- ► We also want to take into account the context where a term appears: Context Based Logical Imaging (CBLI) using Voronoi Tessellation in the QT framework

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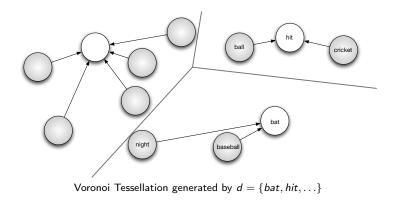
A Voronoi Tessellation of a 2D space, and its use to guide the Kinematics



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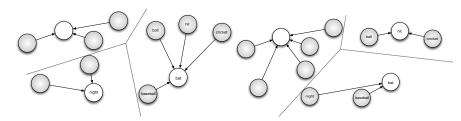
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The difference in the Kinematics produced by two different Voronoi Tessellations

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- Thanks for the attention
- Any question?
- For further discussion do not hesitate to contact me on email (guido@dcs.gla.ac.uk)